

Major/Minor/Certificate (Plan) Information

Program Code

ARTBS

Short Title

BS Art

Long title (as much of full title as possible)

Art BS

Are you requesting a TITLE change to an existing major, sequence, minor or certificate?

Yes

If requesting a title change(s), provide the **CURRENT** and **NEW** titles, and an itemization of costs expected to be incurred by the department/school, college, or university if the proposed change(s) is approved.

Current: Major in Art (B.A.,B.S.) Studio Arts Sequence

New: Major in Art (B.A.,B.S.) Art and Design sequence

no financial impact

Did a majority of your faculty approve this title change?

Yes

Are you requesting to add a NEW Sequence to an existing major?

No

Brief rationale for requested change(s).

The Studio Arts Sequence within the Major in Art (B.A., B.S.) is being revised to the Art and Design sequence. This responds directly to our goal of increasing four-year graduation rates and to feedback from the National Association of Schools of Art and Design (NASAD), which identified the current degree structure as overly complex for a liberal arts program. The revised curriculum reduces required Art and Design coursework from 54 to 36 credit hours, meeting the NASAD minimum, and simplifies pathways by minimizing prerequisites and providing more flexible course selection. These changes make it easier for students to complete the degree in four years while maintaining breadth and rigor in both studio and design disciplines.

The revision also reflects the evolving relationship between art and design practices, ensuring that students receive a balanced and contemporary foundation across media. With this change, there is clearer distinction between the professional BFA sequences and the BA/BS options. This structure better serves students who seek interdisciplinary study, are exploring multiple creative interests, or want a pathway to graduation outside the BFA sequences.

No Graphic Design Sequence course map is included as that sequence will be inactivated once this change is approved.

Program Long Description / Plan Prospectus

-

Program Type

Major

Degree Designation

BS - Bachelor of Science

Career (acadCareer) (Empty for majors and certificates)

-

Academic Program

Fine Arts Undergraduate

Department(s)

Art

Are revisions being made to a major, or associated sequence(s), minor or certificate that lead to teacher certification/licensure?

No

Split Ownership

No

Department Percent Ownership

Art - 100%

Is this undergraduate or graduate level?

Undergraduate

Total hours required for the major, minor, certificate or sequence(s) that you are requesting revisions to. If making revisions to more than one sequence, indicate total hours required for each sequence.

120

Undergraduate only: Provide justification if the Major (associated Sequences) you are revising require more than 72 hrs or more than 55 hrs in the major/sequence discipline.

n/a

Academic Planning

Requested starting catalog year for the revisions. Example: 2027-2028

2027-2028

Effective Start Date

May 17, 2027

Status

Active

First Term Valid

-

Last Admit Term (`ssrLastAdmTerm`)

-

Modality of major, minor or certificate you are revising. ****Indicate changes to sequence(s) modality in Sequences section below.****

On Campus (50% or more instruction is on campus)

Major/Minor/Certificate (Plan) Administration

Upload supporting files (pdfs). Example: if a major/sequence includes courses offered by a different department, an email of concurrence from department chair(s) is required.

Program Length Type (`ssrProgLenType`) **Program Length Value** (`ssrProgLength`)
 Years 4

Evaluate Plan Before Program **Last Prospect Date**
 No -

Transcript Level
 Print on Official

Print On Diploma **Print On Transcript**
 Yes Yes

Diploma Description
 Art

Transcript Description
 MAJ - Art

CIP Code **HEGIS Code**
 50.0701 -

SULA Special Program (`sfaSpecProgFlg`) **NSC Classification** (`ssrNscCrdLvl`)
 N - Not Applicable B - Bachelor's Degree

Requirement Term Default (`plnReqtrmDflt`) **Field Of Study**
 Program's Requirement Term -

Allow Integration Sync To SIS
 Yes

Advisement

Show in What-If Advisor
Yes

Show in What-If Pre-matriculated Student
Yes

Show in What-If Student
Yes

Report as NSC Classification Program
Yes

Sequences (Subplans)

ARTTEACH - Art Teacher Education

Name

ArtTeachEd

Long Name

Art Teacher Ed

Type

Sequence

Status

Active

CIP Code

50.0701

Catalog Short Description (max of 500 characters with spaces)

The overall goal of the Art Teacher Education sequence in the Wonsook Kim School of Art is to prepare the next generation of art educators who promote a high level of competence and integrity in the practice of their profession. The Art Teacher Education sequence prepares students to teach art in the elementary, middle, and secondary schools.

Modality

On Campus (50% or more instruction is on campus)

GRAPHDESN - Graphic Design

Name

GraphDesgn

Long Name

Graphic Design

Type

Sequence

Status

Active

CIP Code

50.0701

Catalog Short Description (max of 500 characters with spaces)

Students graduating from the Graphic Design program can pursue successful careers in client-based design or self-initiated research. You'll have opportunities to work at design studios, advertising agencies, and diverse corporations or institutions.

Modality

On Campus (50% or more instruction is on campus)

STARTCERAM - Studio Arts

Name

StArtCeram

Long Name

Studio Arts Ceramics

Type

Sequence

Status

Active

CIP Code

50.0701

Catalog Short Description (max of 500 characters with spaces)

The ceramics program offers a diverse approach to the materials and processes involved in the production of ceramic art. Emphasis ranges from functional to sculptural and installation based work. Students in the program will gain an understanding of the technical concerns involved in ceramic production such as clay/glaze formulation and mold making, while simultaneously developing the critical thought and historical understanding necessary to apply those processes to finished works.

Modality

On Campus (50% or more instruction is on campus)

STARTDRAWG - Studio Arts

Name

StArtDraw

Long Name

Studio Arts Drawing

Type

Sequence

Status

Active

CIP Code

50.0701

Catalog Short Description (max of 500 characters with spaces)

The drawing program promotes students' aesthetic and personal development as well as critical and historical understanding of drawing within the visual arts and our culture. Beginning drawing courses emphasize observation and the traditional representation of objects and figure in space. Intermediate and advanced drawing courses, which also include figuration, address a wide range of personal and contemporary explorations. Students work with traditional as well as experimental media. The Drawing Area has eight faculty members who maintain active careers, producing, exhibiting and publishing their artwork. Students receive substantial personal attention.

Modality

On Campus (50% or more instruction is on campus)

STARTEXPMD - Studio Arts

Name

SARTEXPMDA

Long Name

Studio Arts Expanded Media

Type

Sequence

Status

Active

CIP Code

50.0701

Catalog Short Description (max of 500 characters with spaces)

Expanded Media courses in the Wonsook Kim School of Art focus on the creation, installation, and critique of studio artworks using a range of computer technologies and digital fabrication tools. Students move fluidly among digital and traditional mediums as their work shifts between the physical and the virtual world.

Modality

On Campus (50% or more instruction is on campus)

STARTGLASS - Studio Arts

Name

StArtGlass

Long Name

Studio Arts Glass

Type

Sequence

Status

Active

CIP Code

50.0701

Catalog Short Description (max of 500 characters with spaces)

The undergraduate Glass program asks students to commit to the development of one's clear personal vision, a sense of intention, and a basic facility of how to work in glass. In a wide range of material manipulation techniques including glassblowing, kiln casting, flame working, sand casting, and cold working, the students are encouraged to find their voice as an artist by using the best process suited for their concepts.

Modality

On Campus (50% or more instruction is on campus)

STARTINTAG - Studio Arts

Name

StArtIntag

Long Name

Studio Arts Intaglio

Type

Sequence

Status

Active

CIP Code

50.0701

Catalog Short Description (max of 500 characters with spaces)

With a dynamic combination of faculty and staff, a broad array of equipment and facilities, and exciting collaborative opportunities, the printmaking area at Illinois State University offers an exceptional artistic environment. The program is made up of three parts: intaglio, lithography, and Normal Editions Workshop, each with its own faculty/staff and space. Additionally the printmaking area has a digital and photo resource room and a small letterpress facility. Students work in a variety of traditional printmaking media, such as intaglio, lithography, monotype/monoprint, relief, and collagraph, as well as digital and photomechanical processes.

Modality

On Campus (50% or more instruction is on campus)

STARTLITHO - Studio Arts

Name

StArtLitho

Long Name

Studio Arts Lithography

Type

Sequence

Status

Active

CIP Code

50.0701

Catalog Short Description (max of 500 characters with spaces)

With a dynamic combination of faculty and staff, a broad array of equipment and facilities, and exciting collaborative opportunities, the printmaking area at Illinois State University offers an exceptional artistic environment. The program is made up of three parts: intaglio, lithography, and Normal Editions Workshop, each with its own faculty/staff and space. Additionally the printmaking area has a digital and photo resource room and a small letterpress facility. Students work in a variety of traditional printmaking media, such as intaglio, lithography, monotype/monoprint, relief, and collagraph, as well as digital and photomechanical processes.

Modality

On Campus (50% or more instruction is on campus)

ARTDESIGN - Art and Design

Name

ArtDesign

Long Name

Art and Design Sequence

Type

Sequence

Status

Active

CIP Code

50.0701

Catalog Short Description (max of 500 characters with spaces)

<p>The Art and Design Sequence emphasizes creative exploration across both studio and design disciplines within a flexible liberal arts framework. Students build a strong foundation in visual thinking and technical skills through coursework in two-dimensional, three-dimensional, and digital media. The program encourages interdisciplinary approaches that connect traditional and emerging forms of art and design. Students develop their own areas of interest while gaining broad experience that prepares them for a variety of creative careers or for advanced study in art, design, or related fields.</p>

Modality

On Campus (50% or more instruction is on campus)

STARTPAINT - Studio Arts

Name

StArtPaint

Long Name

Studio Arts Painting

Type

Sequence

Status

Active

CIP Code

50.0701

Catalog Short Description (max of 500 characters with spaces)

The Painting program fosters a broad range of approaches to media and ideas. From beginning to advanced courses, students learn the principles and practices of painting as a discipline of visual inquiry. Beginning studio classes introduce students to traditional and contemporary methods in painting, while intermediate and advanced painting classes develop the student’s individual ideas and experimental approaches informed by contemporary practices.

Modality

On Campus (50% or more instruction is on campus)

STARTPHOTO - Studio Arts

Name

StArtPhoto

Long Name

Studio Arts Photography

Type

Sequence

Status

Active

CIP Code

50.0701

Catalog Short Description (max of 500 characters with spaces)

The photography program emphasizes the development of technical and conceptual skills, the shaping of a personal esthetic and a solid grounding in contemporary critical theory. The goals of the program include preparation for graduate study and a career as an independent studio artist.

Modality

On Campus (50% or more instruction is on campus)

STARTSCULP - Studio Arts

Name

StArtSculp

Long Name

Studio Arts Sculpture

Type

Sequence

Status

Active

CIP Code

50.0701

Catalog Short Description (max of 500 characters with spaces)

The Sculpture program fosters a spirit of experimentation and encourages both strong technical skills and critical thinking. Course work promotes understanding of the all-inclusive nature of contemporary sculpture. This includes discussions of current issues in the arts and their influence on personal and cultural development. Students consider issues of space, theoretical inquiry and the manufacture of objects, installations and actions through technical processes along with thoughtful, critical dialogue.

Modality

On Campus (50% or more instruction is on campus)

STARTVIDEO - Studio Arts

Name

STARTVIDEO

Long Name

Studio Arts Video

Type

Sequence

Status

Active

CIP Code

50.0701

Catalog Short Description (max of 500 characters with spaces)

Classes in video emphasize creative thinking in a time based medium. The curriculum places primary importance on aesthetic and personal development and emphasize a critical and historical understanding of the medium's place within our culture. Technical instruction is provided for both analog and digital video.

Modality

On Campus (50% or more instruction is on campus)

STARTWDMTL - Studio Arts

Name

S ArtWdMtl

Long Name

Studio Arts Wood/Metal Design

Type

Sequence

Status

Active

CIP Code

50.0701

Catalog Short Description (max of 500 characters with spaces)

Art-making in the 21st Century is a multifaceted activity, one that offers the artist a full range of possibilities; in conception, employment of technology and material, and depth of content. While we are all dependent on current and ever-changing technology, and are able to apply these media and their numerous processes to the creation of art, Wood-Metal Design is primarily concerned with the hand built piece that maintains the relationship to materials and techniques that are essential to human expression in this discipline.

Modality

On Campus (50% or more instruction is on campus)

Requirements

Simple Requisites

Sequences (subplans)

-

Art and Design Sequence - 36 Minimum Required Hours

Type

Completion Requirement

Required courses

-

Complete at least 3 of the following courses:

- ART103 - Visual Thinking: 2-D Fundamentals
- ART104 - Visual Thinking: Drawing Fundamentals
- ART109 - Visual Thinking: 3-D Fundamentals
- ART202 - Digital Media Design I

-

Art History requirement 1

-

Complete ALL of the following Courses:

- ART155 - Survey Of Art I

-

Art History requirement 2

-

Complete at least 1 of the following courses:

- ART156 - Survey Of Art II
- ART275 - World Arts: Visual Arts

-

200-level Studio Art and Graphic Design electives

-

Complete 9 hours

Only studio art and graphic design courses may fulfil this requirement. The following courses will not count for this requirement: ART 201, ART 202, ART 204, ART 211, ART 212, ART 240, ART 241, ART 242, ART 244, ART 263, ART 266, ART 267, ART 275, ART 281, ART 281, ART 282, ART 283, ART 290

ART 202 may count here if not used as a foundational requirement.

300-level Studio Art and Graphic Design electives

-

Complete 6 hours

Only studio art and graphic design courses may fulfil this requirement. The following courses will not count for this requirement: ART 303, ART 304axx, ART 305axx, ART 306axx, ART 311axx, ART 395, ART 307, ART 309, ART 309axx

200-level Art History electives

-

Complete 3 hours

Only art history courses may fulfil this requirement. The following courses count for this requirement: ART 240, ART 241, ART 242, ART 244, ART 263, ART 266, ART 267, ART 275, ART 281, ART 281, ART 282, ART 283, ART 290

ART 275 may count here if not used as a foundational requirement.

300-level Art History electives

-

Complete 3 hours

Only art history courses may fulfil this requirement. The following courses count for this requirement: ART 303, ART 304axx, ART 305axx, ART 306axx, ART 311axx, ART 395

Additional Comments:

Please consult with your academic advisor. Art education courses do not count toward the Art and Design Sequence.

Art Teacher Education Sequence - 83 Minimum Required Hours (includes 26 hours of

Professional Education courses)**Type**

Completion Requirement

Required courses

-

Complete ALL of the following Courses:

- ART103 - Visual Thinking: 2-D Fundamentals
- ART104 - Visual Thinking: Drawing Fundamentals
- ART109 - Visual Thinking: 3-D Fundamentals
- ART155 - Survey Of Art I
- ART156 - Survey Of Art II
- ART201 - Media, Techniques & Inquiry For Elementary & Middle Level School
- ART211 - Media, Techniques & Inquiry For Middle-Level and High Schools
- ART212 - Teaching In The Digital Art Studio
- ART261 - Painting Survey
- ART309 - Professional Art Education Sequence

Students must complete 6 hours of ART 309.

200-level art history electives

-

Complete 1 additional 200-level Art History elective

-

300-level art history seminar electives

-

Complete 1 additional 300-level Art History seminar elective

-

Drawing/Animation

-

Complete at least 1 of the following courses:

- ART213 - Life Drawing
- ART214 - Intermediate Drawing
- ART217 - Animation: Drawing and Stop Motion
- ART314 - Topics in Drawing

-

Ceramics

-

Complete at least 1 of the following courses:

- ART228 - Handbuilding
- ART229 - Wheel Thrown Pottery

-

Digital Media/Video

-

Complete at least 1 of the following courses:

- ART235 - Black and White Darkroom Photography
- ART236 - Digital Photography
- ART252 - Video I

-

Art history

-

Complete at least 1 of the following courses:

- ART280 - Modern Art
- ART281 - Contemporary Art
- ART283 - Global Modern/Contemporary Art

-

Education electives

-

Complete at least 1 of the following courses:

- ART307 - Art For Diverse Populations
- SED344 - Teaching Secondary Content to Students with Disabilities

-

Professional education requirements

-

Complete ALL of the following Courses:

- PSY215 - Educational Psychology
OR TCH210 - Child Growth And Development
- TCH212 - The Teaching Profession In Secondary Schools
- TCH216 - Prin & Practices For Teaching & Learning In Secondary School
- TCH219 - Integrating Multiple Literacies & Technology Across Secondary Curriculum
- EAF228 - Social Foundations Of Education
OR EAF231 - Introduction To Philosophy Of Education
OR EAF235 - Historical Foundations
- ART399 - Student Teaching In Art

Student must complete 12 hours of student teaching (STT 399A02).

For additional requirements for teaching majors, see University-wide Teacher Education Requirements .

Graphic Design Sequence - 54 Minimum Required Hours**Type**

Completion Requirement

Required courses

-

Complete ALL of the following Courses:

- ART103 - Visual Thinking: 2-D Fundamentals
- ART104 - Visual Thinking: Drawing Fundamentals
- ART109 - Visual Thinking: 3-D Fundamentals
- ART155 - Survey Of Art I
- ART156 - Survey Of Art II
- ART202 - Digital Media Design I
- ART216 - Graphic Design History
- ART226 - Graphic Design I
- ART227 - Graphic Design II
- ART302 - Digital Media Design II
- ART315 - Topics In Graphic Design
- ART323 - Typography
- ART337 - B.A./B.S. Senior Studio

- ART398A02 - Professional Practice: Internship In Design

Students must complete 3 hours of ART 398A02.

Studio Art Disciplines

-

Earn at least 3 credits from the following:

- ART213 - Life Drawing
- ART214 - Intermediate Drawing
- ART217 - Animation: Drawing and Stop Motion
- ART235 - Black and White Darkroom Photography
- ART236 - Digital Photography
- ART245 - Intaglio I
- ART246 - Lithography I
- ART261 - Painting Survey
- ART314 - Topics in Drawing
- ART363 - Color Theory

-

Digital Media/Video

-

Earn at least 3 credits from the following:

- ART252 - Video I
- ART284 - Expanded Media I
- ART371 - Digital 3D
- CTK380 - Selected Topics In Creative Technologies

-

Intermediate or Advanced Art History

-

Earn at least 3 credits from the following:

- ART280 - Modern Art
- ART281 - Contemporary Art
- ART283 - Global Modern/Contemporary Art

-

Art History seminar

-

Earn at least 3 credits from the following:

- ART303 - Seminar in Art Beyond the Western Tradition
- ART304 - Seminar in Ancient and Medieval Art and Architecture
- ART304A01 - Seminar in Ancient and Medieval Art and Architecture: Pompeii
- ART304A02 - Seminar in Ancient and Medieval Art and Architecture: Art of Death in Ancient Italy
- ART305 - Seminar in Renaissance and Baroque Art and Architecture
- ART305A01 - Seminar in Renaissance and Baroque Art and Architecture: Women in the arts 1400-1750
- ART305A02 - Seminar in Renaissance and Baroque Art/Architecture: Global Exchanges in Renaissance Art
- ART305A03 - Seminar in Renaissance and Baroque Art and Architecture: Renaissance and Baroque Printmaking
- ART306 - Seminar in Modern and Contemporary Art and Architecture
- ART306A01 - Seminar in Modern and Contemporary Art and Architecture: Dada and Its Heritage
- ART306A02 - Seminar in Modern and Contemporary Art and Architecture: History of Collage and Montage
- ART306A03 - Seminar in Modern and Contemporary Art and Architecture: Contemporary Art in a Globalized World
- ART311 - Seminar in Visual Culture, History, and Theory
- ART311A01 - Seminar in Visual Culture, History, and Theory: Craft and Modern/Contemporary Art
- ART311A02 - Seminar in Visual Culture, History, and Theory: Gender & Identity in Art and Visual Culture
- ART311A03 - Seminar in Visual Culture, History, and Theory: Text & Textiles
- ART311A04 - Seminar in Visual Culture, History, and Theory: Critical and Visual Theory
- ART395 - Undergraduate Seminar In Art History

Students are strongly encouraged to complete ART 363.

ART 201, ART 211, ART 307, ART 309 do not count toward the Graphic Design Sequence.

General Education

-

General Education Program (students in 2014-2015 Catalog or later). For additional information on completing general education requirements for transfer students, refer to the General Education Requirements page of this catalog.

Type

Completion Requirement

General Education Program Requirements

-

Complete ALL of the following Requirement Sets:

- Untitled Requirement Set

-

University

-

AMALI: Cultures and traditions of Asia, the Middle East, Africa, Latin America, or Indigenous (AMALI) Peoples of the World Graduation Requirement

Type

Completion Requirement

AMALI

-

Complete ALL of the following Requirement Sets:

- Untitled Requirement Set

-

IDEAS: Inclusion, Diversity, Equity, and Access in U.S. Society Graduation Requirement

Type

Completion Requirement

IDEAS

-

Complete ALL of the following Requirement Sets:

- Untitled Requirement Set

-

Bachelor of Science Graduation Requirement in Science, Mathematics and Technology (BS-SMT) Graduation Requirement

Type

Completion Requirement

Bachelor of Science Graduation Requirement in Science, Mathematics and Technology (BS-SMT) Graduation Requirement

-

Complete ALL of the following Requirement Sets:

- Untitled Requirement Set

-

Sample Plans of Study (Degree Maps)

Degree Map Name

Art and Design Sequence

Total Degree Map Credits

120

Degree Map Narrative

The requirements below pertain to this Undergraduate Catalog year only. The following is intended as a guide for academic planning, showing how a student may complete all requirements within the timeline indicated, including the order in which some courses should/must be taken. Students should consult with their academic advisor to discuss their individual plan of study.

A minimum of 120 total credit hours required, including 40 senior-level hours (200-300 level courses).

In addition to completing major requirements students must complete:

- General Education requirements (refer to the General Education Requirements page in this catalog for alternative options for transfer students)
- One course for the AMALI graduation requirement

- One course for the IDEAS graduation requirement
- Specific degree type requirements (Bachelor of Arts or Bachelor of Science)
- Some courses may satisfy a major requirement and one of the requirements noted above.

Year	Semester	Actual Credits
Year 1	Fall	15

Requirement Select		
<ul style="list-style-type: none"> • ART103 - Visual Thinking: 2-D Fundamentals 		
OR		
<ul style="list-style-type: none"> • ART104 - Visual Thinking: Drawing Fundamentals 		
OR		
<ul style="list-style-type: none"> • ART109 - Visual Thinking: 3-D Fundamentals 		
OR		
<ul style="list-style-type: none"> • ART202 - Digital Media Design I 		
Actual Credits		3

Requirement Select		
<ul style="list-style-type: none"> • ART155 - Survey Of Art I 		
Actual Credits		3

Requirement Select		
<ul style="list-style-type: none"> • General Education course (Generic) 		
Actual Credits		3

Requirement Select		
<ul style="list-style-type: none"> • GE14 Communication and Composition (2 courses required) 		
Actual Credits		3

Requirement Select		
<ul style="list-style-type: none"> • ART103 - Visual Thinking: 2-D Fundamentals 		
OR		
<ul style="list-style-type: none"> • ART104 - Visual Thinking: Drawing Fundamentals 		
OR		
<ul style="list-style-type: none"> • ART109 - Visual Thinking: 3-D Fundamentals 		
OR		

<ul style="list-style-type: none"> • ART202 - Digital Media Design I 	
Actual Credits	3

Year	Semester	Actual Credits
Year 1	Spring	15

Requirement Select	
<ul style="list-style-type: none"> • ART109 - Visual Thinking: 3-D Fundamentals 	
OR	
<ul style="list-style-type: none"> • ART202 - Digital Media Design I 	
OR	
<ul style="list-style-type: none"> • ART103 - Visual Thinking: 2-D Fundamentals 	
OR	
<ul style="list-style-type: none"> • ART104 - Visual Thinking: Drawing Fundamentals 	
Actual Credits	3

Requirement Select	
<ul style="list-style-type: none"> • ART156 - Survey Of Art II 	
OR	
<ul style="list-style-type: none"> • ART275 - World Arts: Visual Arts 	
Actual Credits	3

Requirement Select	
<ul style="list-style-type: none"> • General Education course (Generic) 	
Actual Credits	3

Requirement Select	
<ul style="list-style-type: none"> • GE14 Communication and Composition (2 courses required) 	
Actual Credits	3

Requirement Select	
<ul style="list-style-type: none"> • General Education course (Generic) 	
Actual Credits	3

Year	Semester	Actual Credits
Year 2	Fall	15

Requirement Select

- 200-level studio art or graphic design elective (Generic)

Actual Credits 3

Requirement Select

- 200-level studio art or graphic design elective (Generic)

Actual Credits 3

Requirement Select

- University wide elective (Generic)

Actual Credits 3

Requirement Select

- General Education course (Generic)

Actual Credits 3

Requirement Select

- General Education course (Generic)

Actual Credits 3

Year	Semester	Actual Credits
Year 2	Spring	15

Requirement Select

- 200-level studio art or graphic design elective (Generic)

Actual Credits 3

Requirement Select

- University wide elective (Generic)

Actual Credits 3

Requirement Select

- General Education course (Generic)

Actual Credits 3

Requirement Select		
<ul style="list-style-type: none"> • General Education course (Generic) 		
Actual Credits		3

Requirement Select		
<ul style="list-style-type: none"> • University wide elective (Generic) 		
Actual Credits		3

Year	Semester	Actual Credits
Year 3	Fall	15

Requirement Select		
<ul style="list-style-type: none"> • 200-level art history elective (Generic) 		
Actual Credits		3

Requirement Select		
<ul style="list-style-type: none"> • 300-level studio art or graphic design elective (Generic) 		
Actual Credits		3

Requirement Select		
<ul style="list-style-type: none"> • General Education course (Generic) 		
Actual Credits		3

Requirement Select		
<ul style="list-style-type: none"> • General Education course (Generic) 		
Actual Credits		3

Requirement Select		
<ul style="list-style-type: none"> • AMALL course or University wide elective (Generic) 		
Actual Credits		3

Year	Semester	Actual Credits
Year 3	Spring	15

Requirement Select

- 300-level studio art or graphic design elective (Generic)

Actual Credits 3

Requirement Select

- 300-level art history elective (Generic)

Actual Credits 3

Requirement Select

- General Education course (Generic)

Actual Credits 3

Requirement Select

- University wide elective (Generic)

Actual Credits 3

Requirement Select

- IDEAS course or University wide elective (Generic)

Actual Credits 3

Year	Semester	Actual Credits
Year 4	Fall	15

Requirement Select

- Bachelor of Science Graduation Requirement in Science, Mathematics and Technology (BS-SMT) Graduation Requirement

Actual Credits 3

Requirement Select

- University wide elective (Generic)

Actual Credits 3

Requirement Select

- University wide elective (Generic)

Actual Credits 3

Requirement Select		
<ul style="list-style-type: none"> • University wide elective (Generic) 		
Actual Credits		3

Requirement Select		
<ul style="list-style-type: none"> • University wide elective (Generic) 		
Actual Credits		3

Year	Semester	Actual Credits
Year 4	Spring	15

Requirement Select		
<ul style="list-style-type: none"> • University wide elective (Generic) 		
Actual Credits		3

Requirement Select		
<ul style="list-style-type: none"> • University wide elective (Generic) 		
Actual Credits		3

Requirement Select		
<ul style="list-style-type: none"> • University wide elective (Generic) 		
Actual Credits		3

Requirement Select		
<ul style="list-style-type: none"> • University wide elective (Generic) 		
Actual Credits		3

Requirement Select		
<ul style="list-style-type: none"> • University wide elective (Generic) 		
Actual Credits		3

Degree Map Name

Art Teacher Education sequence

Total Degree Map Credits

122

Degree Map Narrative

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A minimum of 120 total credit hours required, including 40 senior-level hours (200-300 level courses).

In addition to completing major requirements students must complete:

- General Education requirements (refer to the General Education Requirements page in this catalog for alternative options for transfer students)
- One course for the AMALI graduation requirement
- One course for the IDEAS graduation requirement
- Specific degree type requirements (Bachelor of Arts or Bachelor of Science)
- Some courses may satisfy a major requirement and one of the requirements noted above.

Year	Semester	Actual Credits
Year 1	Fall	15

<p>Requirement Select</p> <ul style="list-style-type: none"> • ENG101 - Composition As Critical Inquiry <p>OR</p> <ul style="list-style-type: none"> • COM110 - Communication As Critical Inquiry <p>Actual Credits 3</p>
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<p>Requirement Select</p> <ul style="list-style-type: none"> • ART155 - Survey Of Art I <p>Actual Credits 3</p>
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<p>Requirement Select</p>

<ul style="list-style-type: none"> • ART103 - Visual Thinking: 2-D Fundamentals <p>OR</p> <ul style="list-style-type: none"> • ART104 - Visual Thinking: Drawing Fundamentals <p>OR</p> <ul style="list-style-type: none"> • ART109 - Visual Thinking: 3-D Fundamentals <p>Actual Credits 3</p>

<p>Requirement Select</p> <ul style="list-style-type: none"> • ART103 - Visual Thinking: 2-D Fundamentals <p>OR</p> <ul style="list-style-type: none"> • ART104 - Visual Thinking: Drawing Fundamentals <p>OR</p> <ul style="list-style-type: none"> • ART109 - Visual Thinking: 3-D Fundamentals <p>Actual Credits 3</p>
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<p>Requirement Select</p> <ul style="list-style-type: none"> • General Education course (Generic) <p>Actual Credits 3</p>
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Year	Semester	Actual Credits
Year 1	Spring	18

<p>Requirement Select</p> <ul style="list-style-type: none"> • ENG101 - Composition As Critical Inquiry <p>OR</p> <ul style="list-style-type: none"> • COM110 - Communication As Critical Inquiry <p>Actual Credits 3</p>
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<p>Requirement Select</p> <ul style="list-style-type: none"> • ART156 - Survey Of Art II <p>Actual Credits 3</p>

<p>Requirement Select</p> <ul style="list-style-type: none"> • ART103 - Visual Thinking: 2-D Fundamentals <p>OR</p> <ul style="list-style-type: none"> • ART104 - Visual Thinking: Drawing Fundamentals <p>OR</p>
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<ul style="list-style-type: none"> • ART109 - Visual Thinking: 3-D Fundamentals 	
Actual Credits	3

Requirement Select	
<ul style="list-style-type: none"> • General Education course (Generic) 	
Actual Credits	3

Requirement Select	
<ul style="list-style-type: none"> • General Education course (Generic) 	
Actual Credits	3

Requirement Select	
<ul style="list-style-type: none"> • General Education course (Generic) 	
Actual Credits	3

Year	Semester	Actual Credits
Year 2	Fall	18

Requirement Select	
<ul style="list-style-type: none"> • ART213 - Life Drawing 	
OR	
<ul style="list-style-type: none"> • ART214 - Intermediate Drawing 	
OR	
<ul style="list-style-type: none"> • ART217 - Animation: Drawing and Stop Motion 	
OR	
<ul style="list-style-type: none"> • ART314 - Topics in Drawing 	
Actual Credits	3

Requirement Select	
<ul style="list-style-type: none"> • ART228 - Handbuilding 	
OR	
<ul style="list-style-type: none"> • ART229 - Wheel Thrown Pottery 	
Actual Credits	3

Requirement Select	
<ul style="list-style-type: none"> • ART280 - Modern Art 	

<p>OR</p> <ul style="list-style-type: none"> • ART281 - Contemporary Art <p>OR</p> <ul style="list-style-type: none"> • ART283 - Global Modern/Contemporary Art <p>Actual Credits 3</p>
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<p>Requirement Select</p> <ul style="list-style-type: none"> • PSY110 - Fundamentals Of Psychology <p>Actual Credits 3</p>

<p>Requirement Select</p> <ul style="list-style-type: none"> • General Education course (Generic) <p>Actual Credits 3</p>
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<p>Requirement Select</p> <ul style="list-style-type: none"> • IDEAS course/General Education course (Generic) <p>Actual Credits 3</p>

Year	Semester	Actual Credits
Year 2	Spring	15

<p>Requirement Select</p> <ul style="list-style-type: none"> • ART261 - Painting Survey <p>Actual Credits 3</p>
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<p>Requirement Select</p> <ul style="list-style-type: none"> • ART212 - Teaching In The Digital Art Studio <p>Actual Credits 3</p>

<p>Requirement Select</p> <ul style="list-style-type: none"> • PSY215 - Educational Psychology <p>Actual Credits 3</p>

<p>Requirement Select</p> <ul style="list-style-type: none"> • AMALI course/General Education course (Generic) <p>Actual Credits 3</p>

Actual Credits	3
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Requirement Select	
<ul style="list-style-type: none"> Bachelor of Science Graduation Requirement in Science, Mathematics and Technology (BS-SMT) Graduation Requirement 	
Actual Credits	3

Year	Semester	Actual Credits
Year 3	Fall	14

Requirement Select	
<ul style="list-style-type: none"> ART201 - Media, Techniques & Inquiry For Elementary & Middle Level School 	
Actual Credits	3

Requirement Select	
<ul style="list-style-type: none"> ART232 - Sculpture I <p>OR</p> <ul style="list-style-type: none"> ART236 - Digital Photography <p>OR</p> <ul style="list-style-type: none"> ART255 - Glass I 	
Actual Credits	3

Requirement Select	
<ul style="list-style-type: none"> 200-level art history elective (Generic) 	
Actual Credits	3

Requirement Select	
<ul style="list-style-type: none"> TCH212 - The Teaching Profession In Secondary Schools 	
Actual Credits	2

Requirement Select	
<ul style="list-style-type: none"> General Education course (Generic) 	
Actual Credits	3

Year	Semester	Actual Credits
Year 3	Spring	15

Requirement Select

- ART211 - Media, Techniques & Inquiry For Middle-Level and High Schools

Actual Credits 3

Requirement Select

- 300-level art history seminar elective (Generic)

Actual Credits 3

Requirement Select

- TCH216 - Prin & Practices For Teaching & Learning In Secondary School

Actual Credits 3

Requirement Select

- ART307 - Art For Diverse Populations

Actual Credits 3

Requirement Select

- EAF228 - Social Foundations Of Education
- OR
- EAF231 - Introduction To Philosophy Of Education
- OR
- EAF235 - Historical Foundations

Actual Credits 3

Year	Semester	Actual Credits
Year 4	Fall	15

Requirement Select

- ART309 - Professional Art Education Sequence

Actual Credits 6

Requirement Select

- TCH219 - Integrating Multiple Literacies & Technology Across Secondary Curriculum

Actual Credits 3

Requirement Select		
<ul style="list-style-type: none"> • studio art elective (Generic) 		
Actual Credits		3

Requirement Select		
<ul style="list-style-type: none"> • General Education course (Generic) 		
Actual Credits		3

Year	Semester	Actual Credits
Year 4	Spring	12

Requirement Select		
<ul style="list-style-type: none"> • ART399 - Student Teaching In Art 		
Actual Credits		12

Dependencies

Coursedog Only Catalog Fields

Catalog Display Name

Art - Bachelor of Science

Catalog Short Description

The Wonsook Kim School of Art at Illinois State University is your place to create, inspire, and develop as a visual artist. While preparing for a future career, you will be part of a dynamic community.

Catalog Full Description

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Read Only Catalog Fields

Program Level

Undergraduate

Learning Outcomes

Instructional Methods (this card is hidden and should NOT be displayed)